

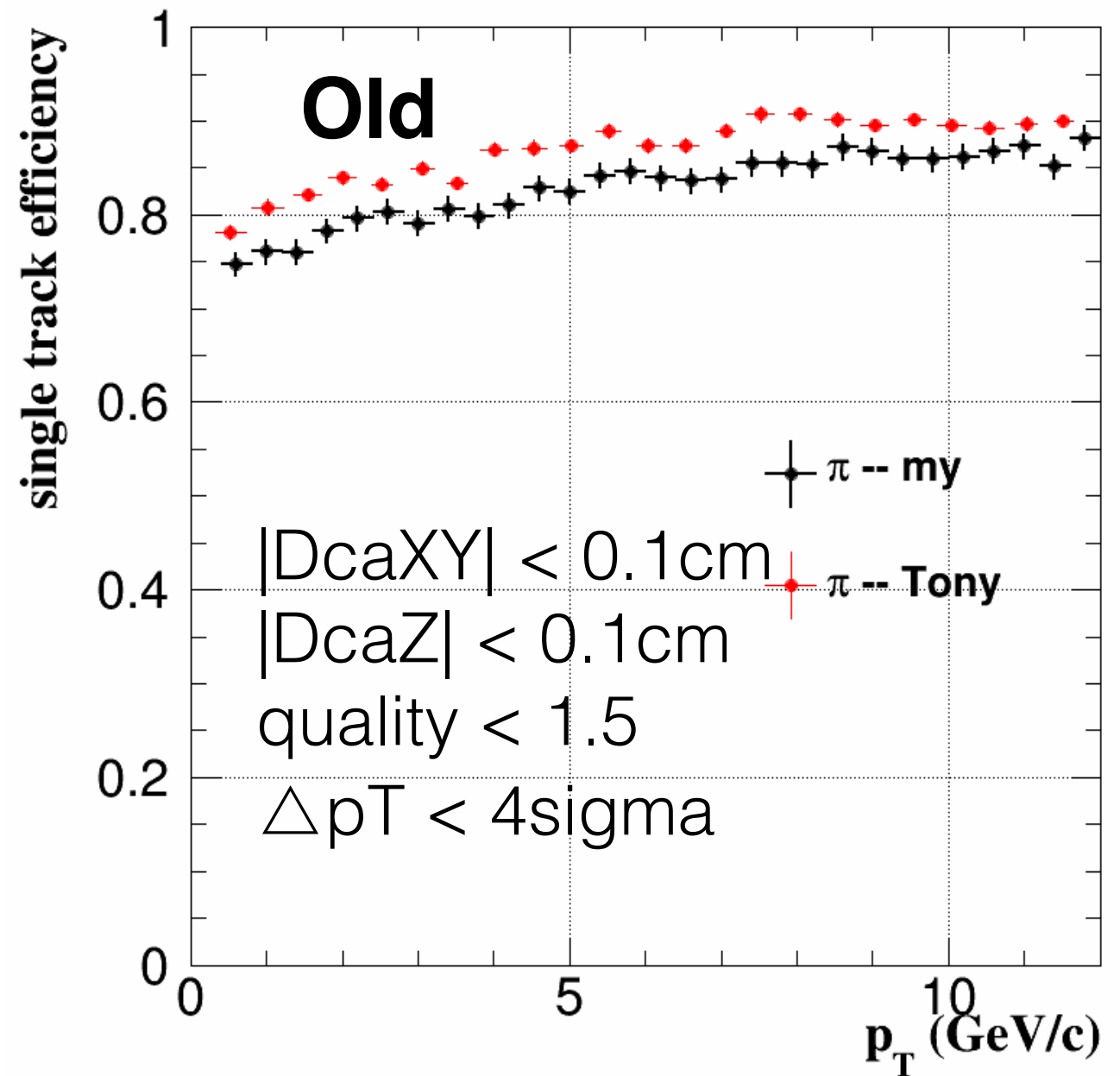
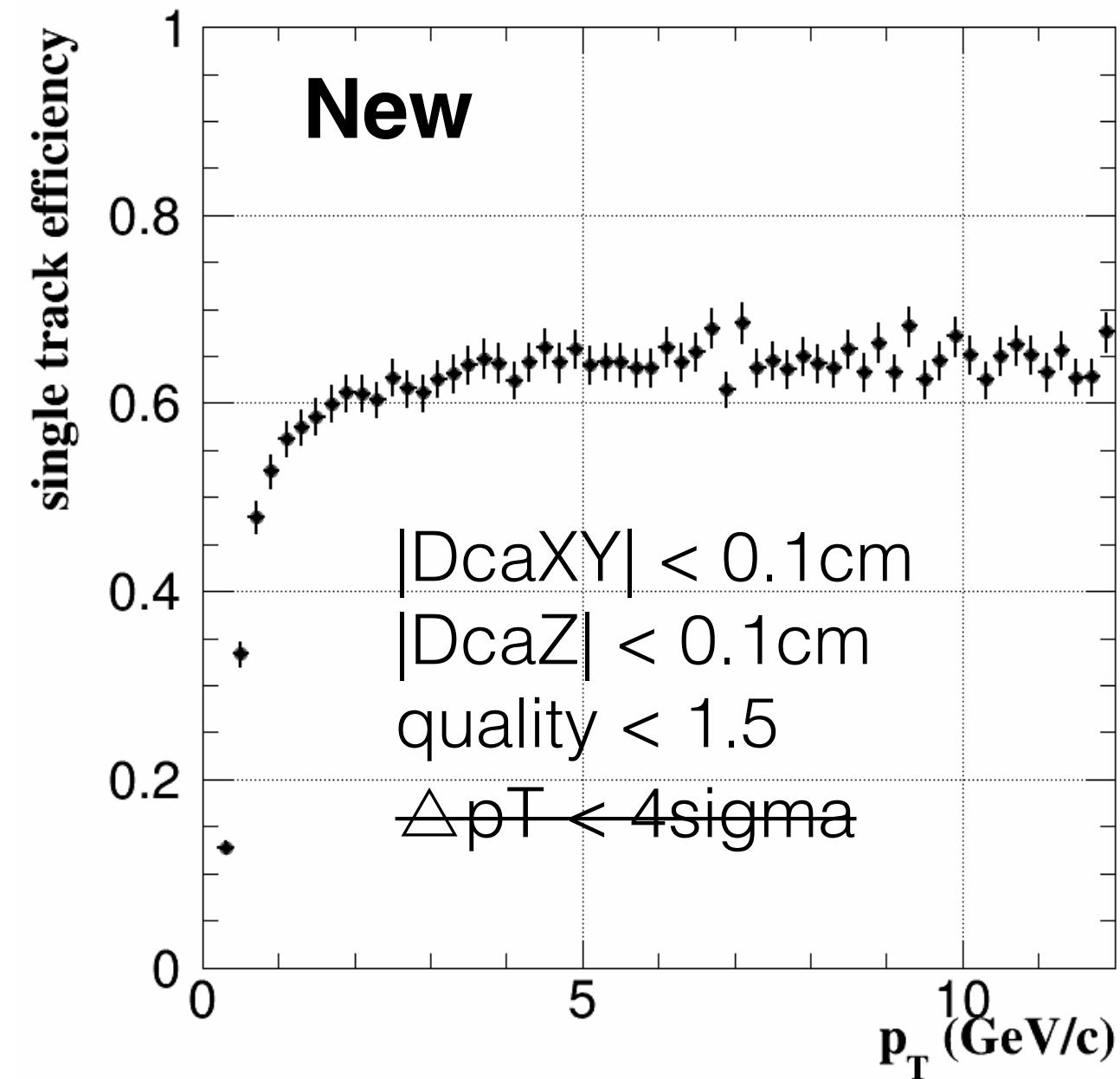
Full Geant4 simulation test

central Hijing + 100 pi/k/p

2017-06-21

Xiaolong Chen

Track eff.

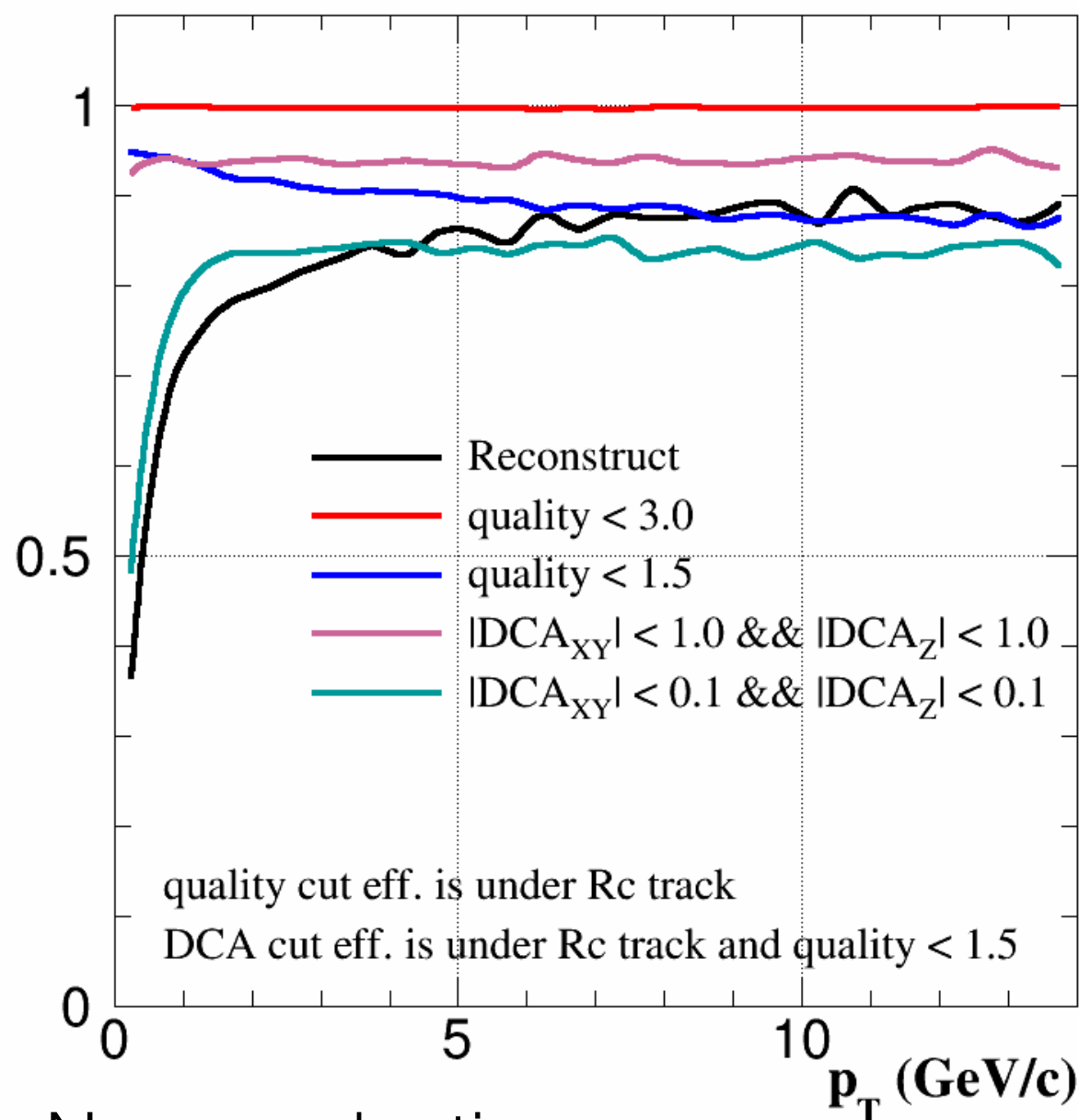


Track eff. is much lower

Why track eff. lower ?

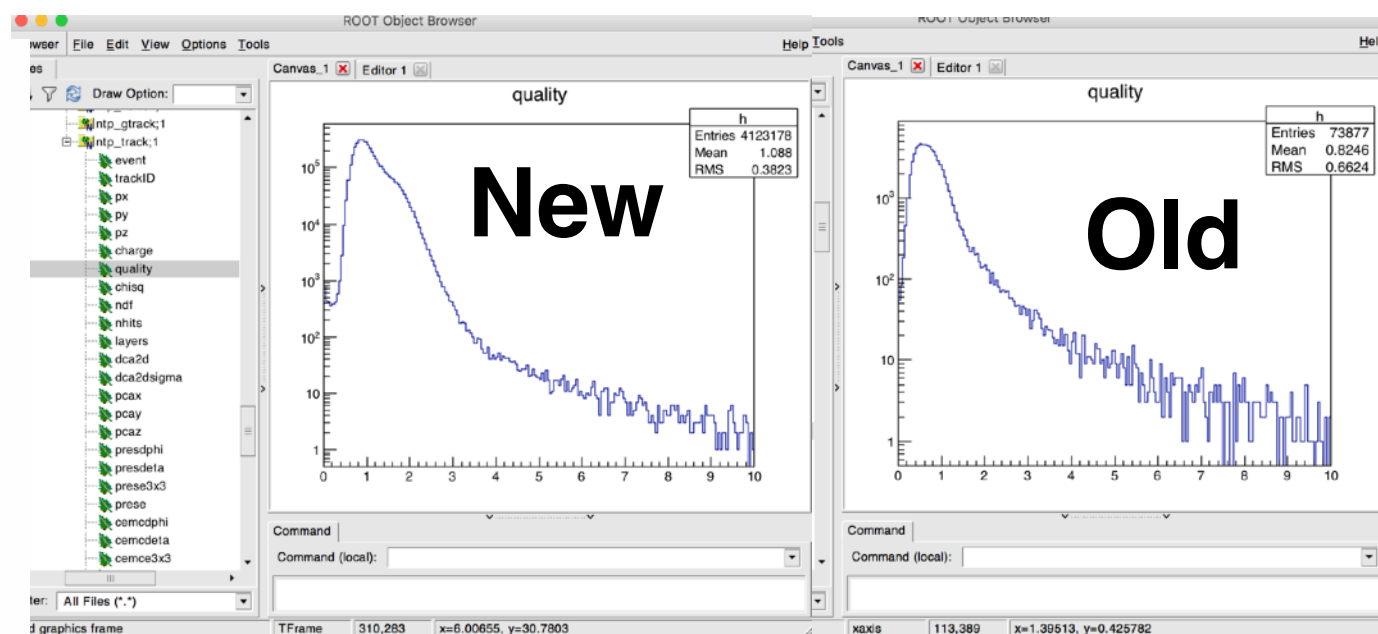
Single cut eff.

single cut efficiency

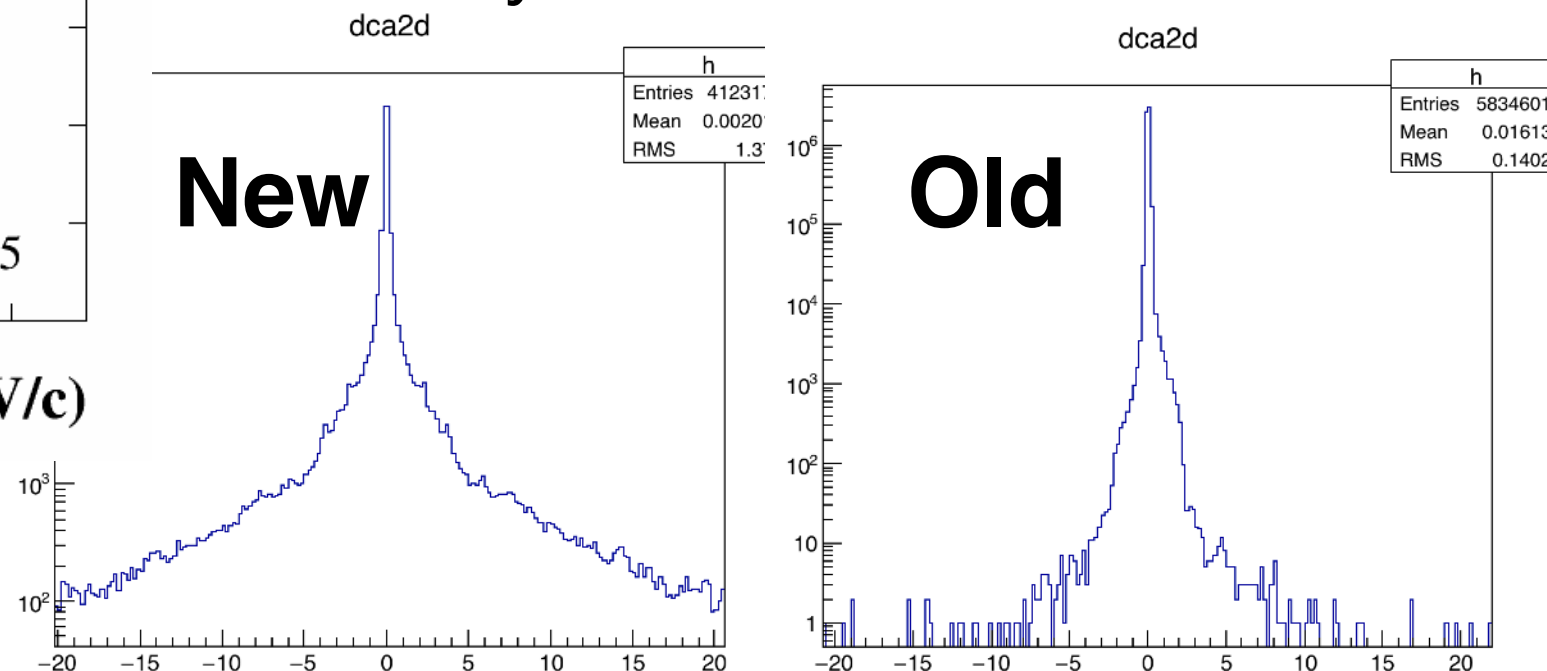


New production:
More wide track quality
More wide DCA distribution

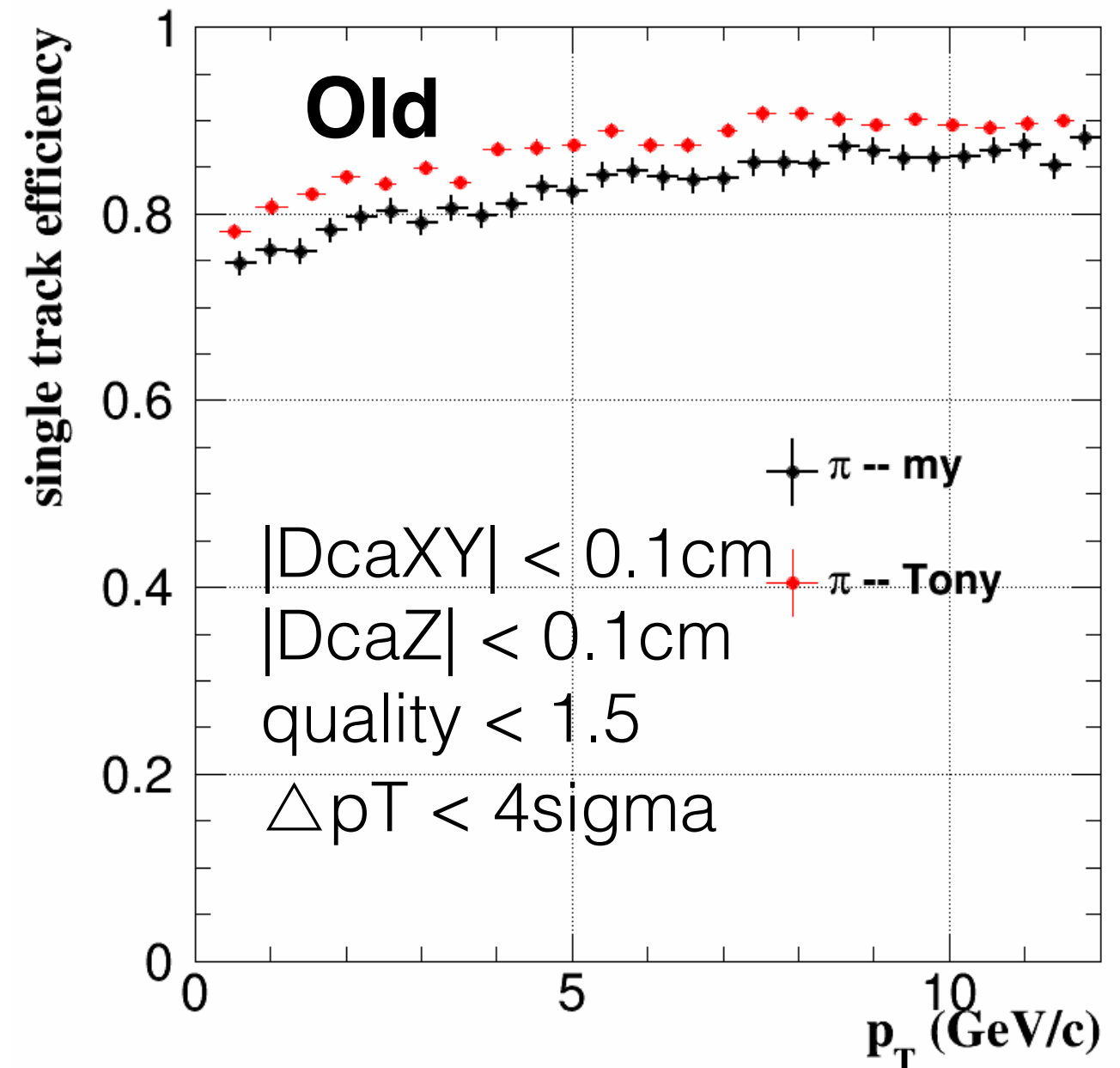
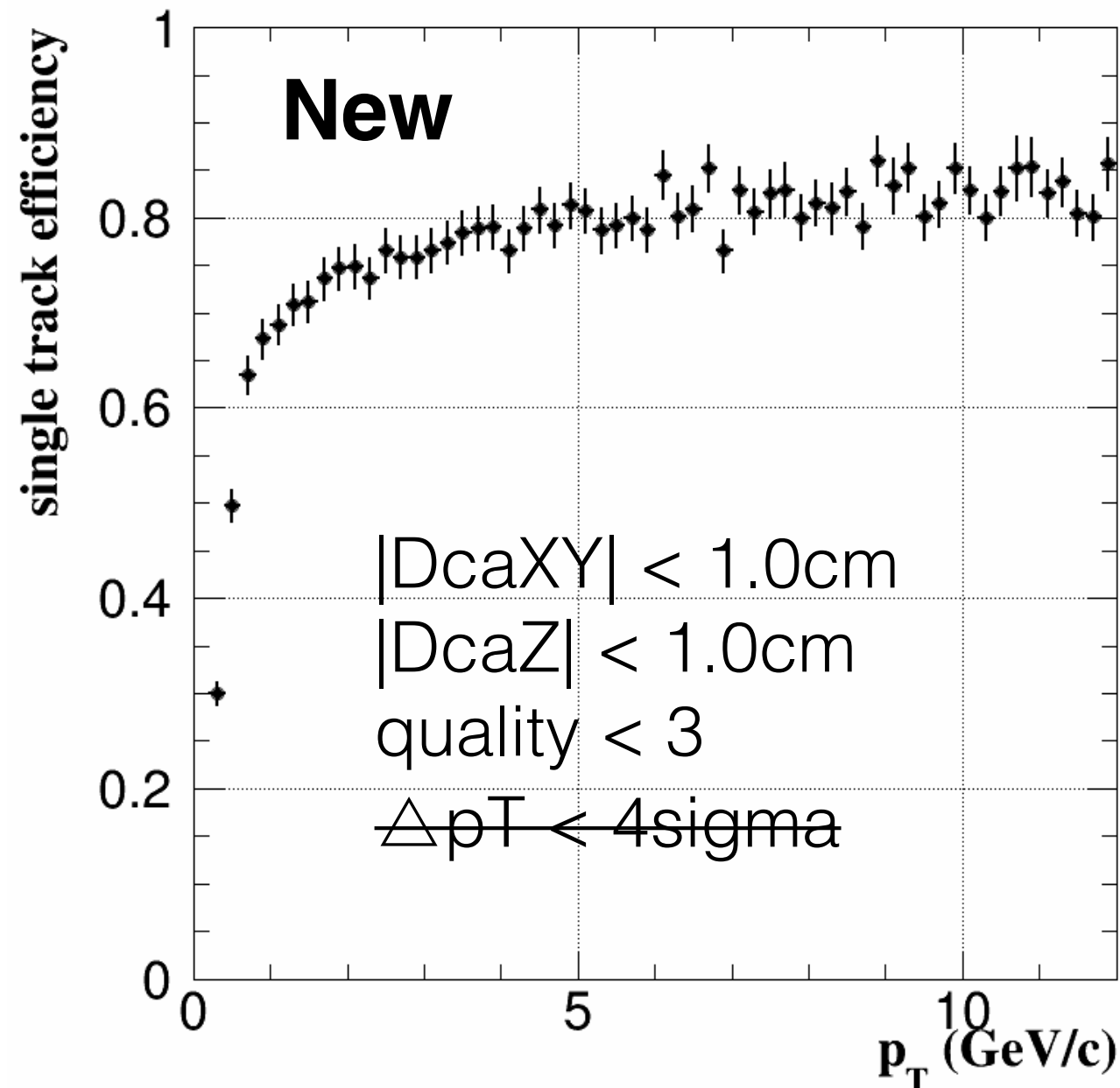
track quality



DCAxy

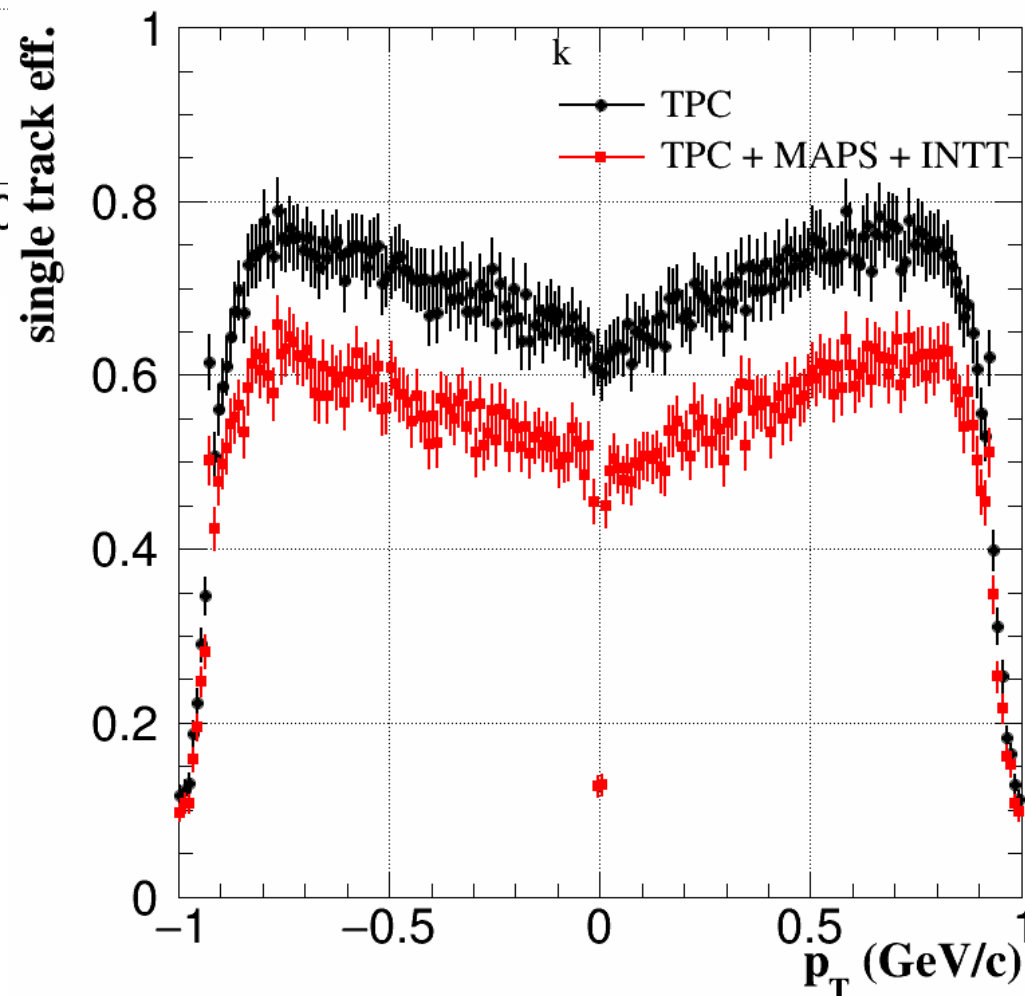
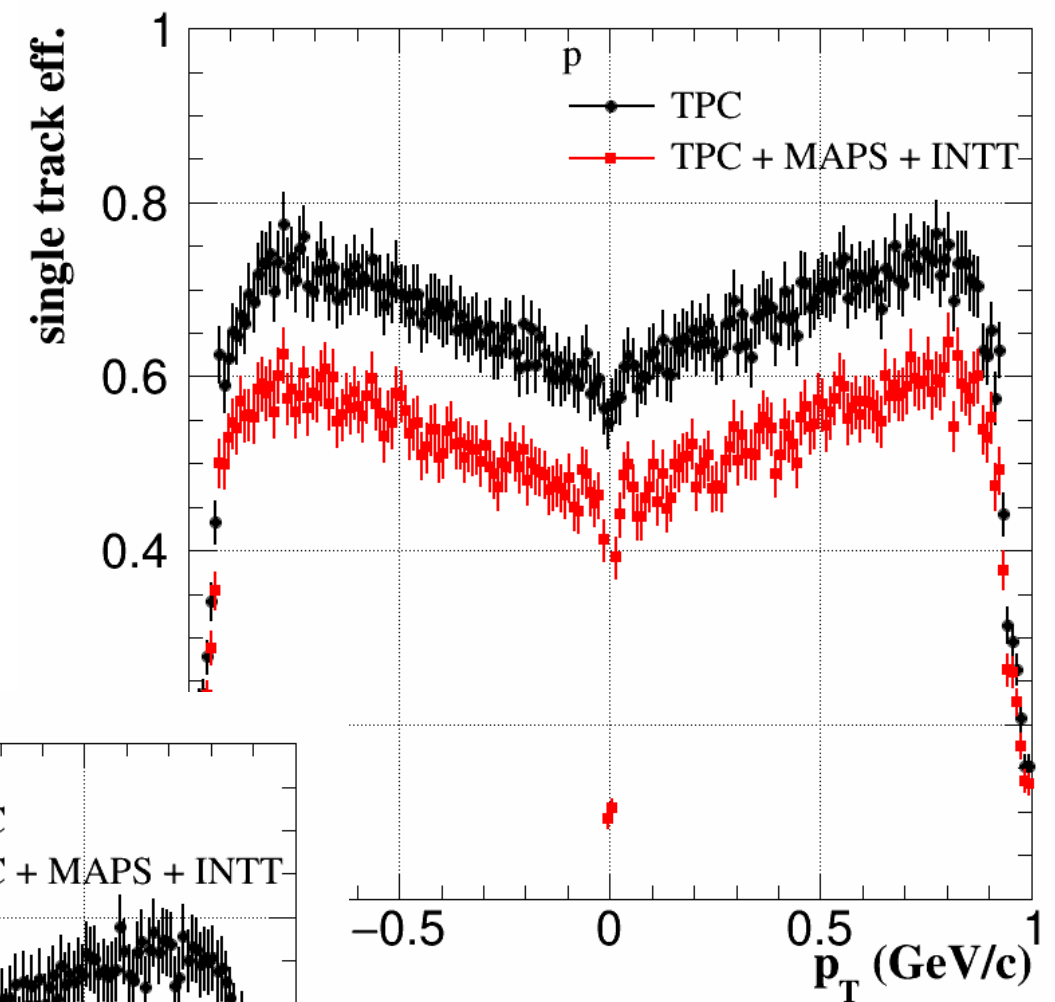
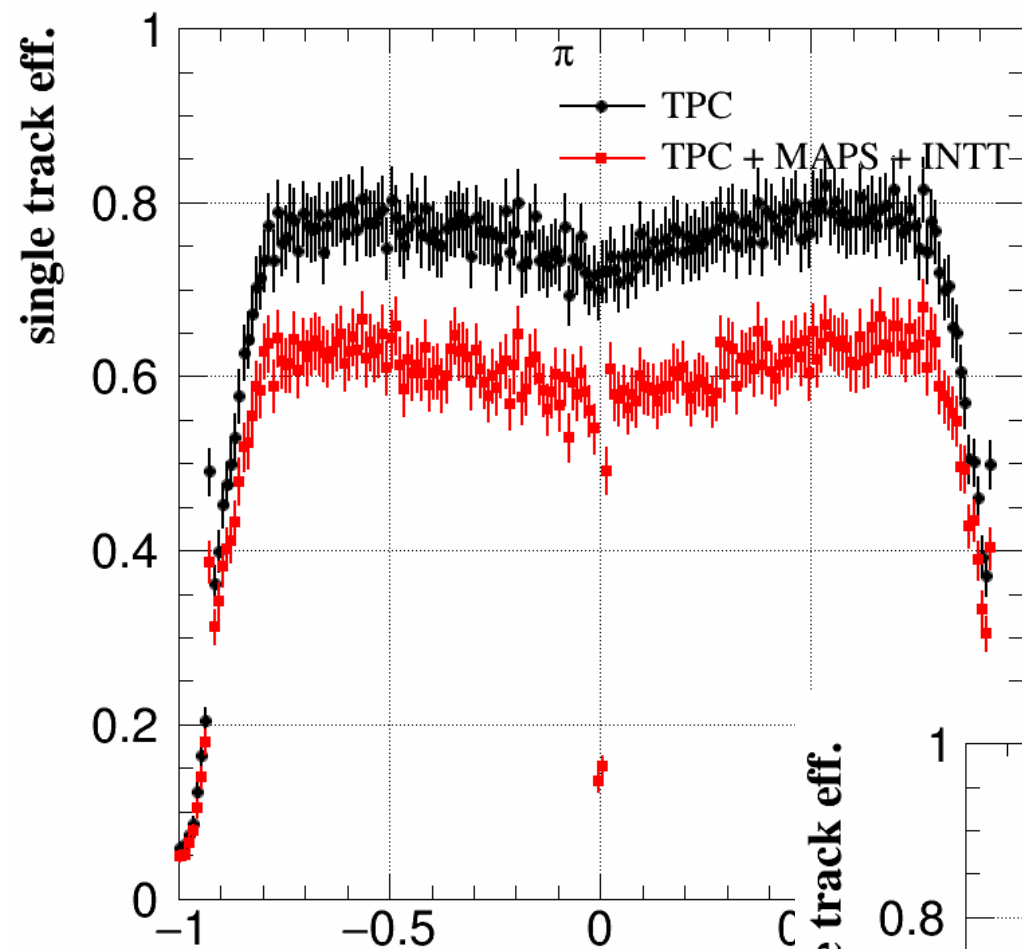


Try loose cut



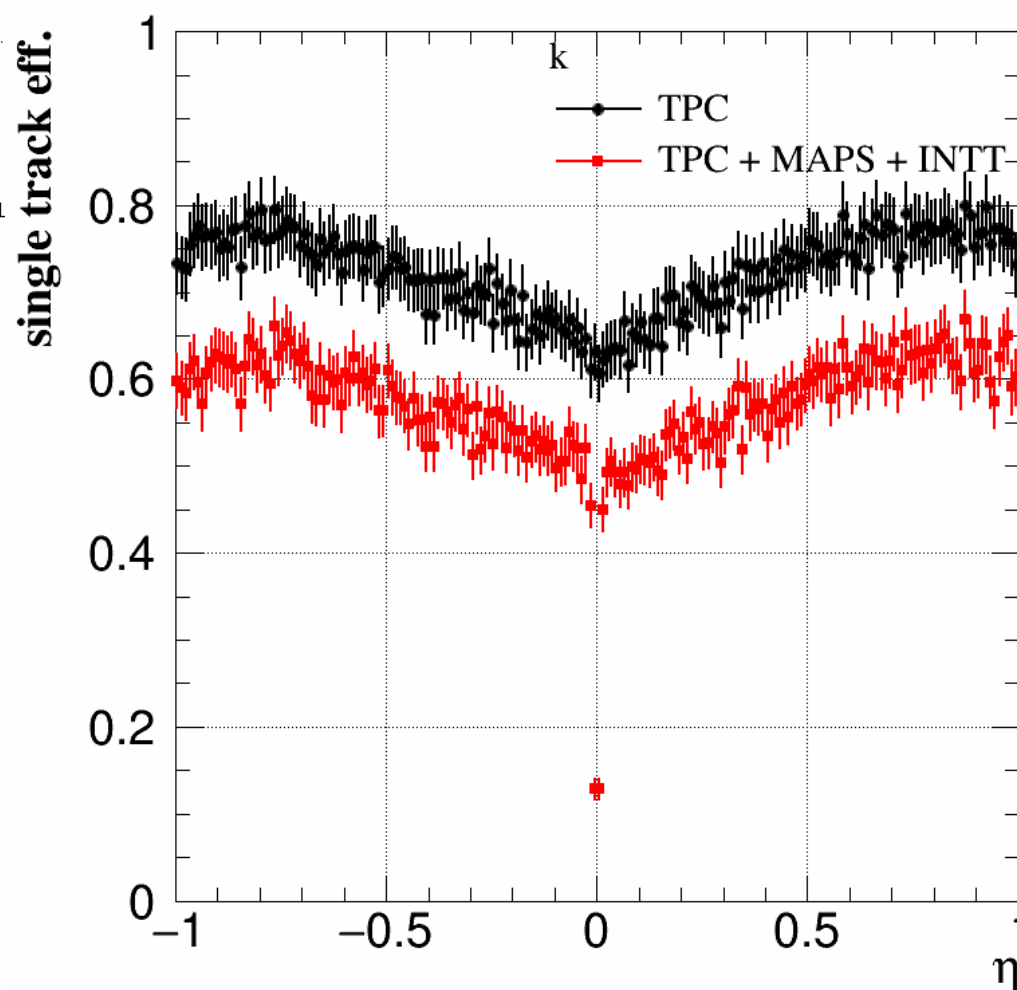
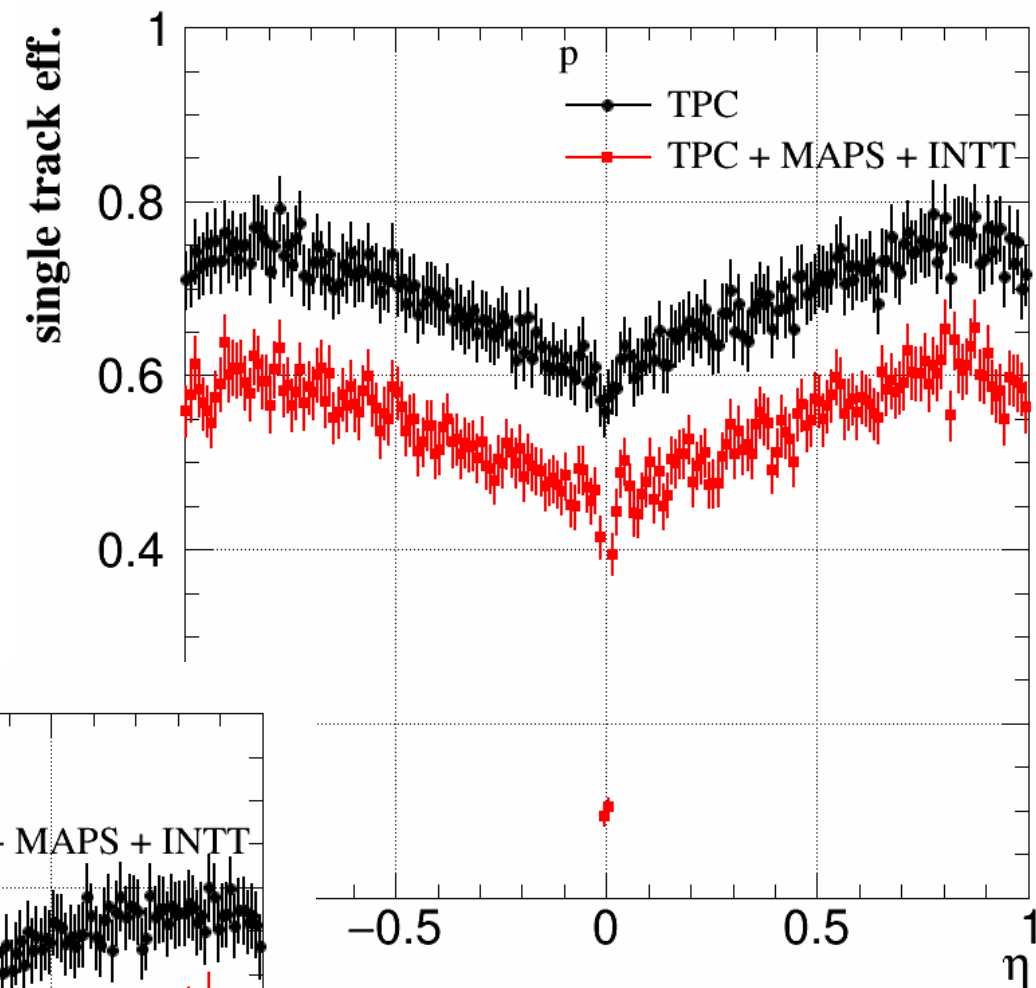
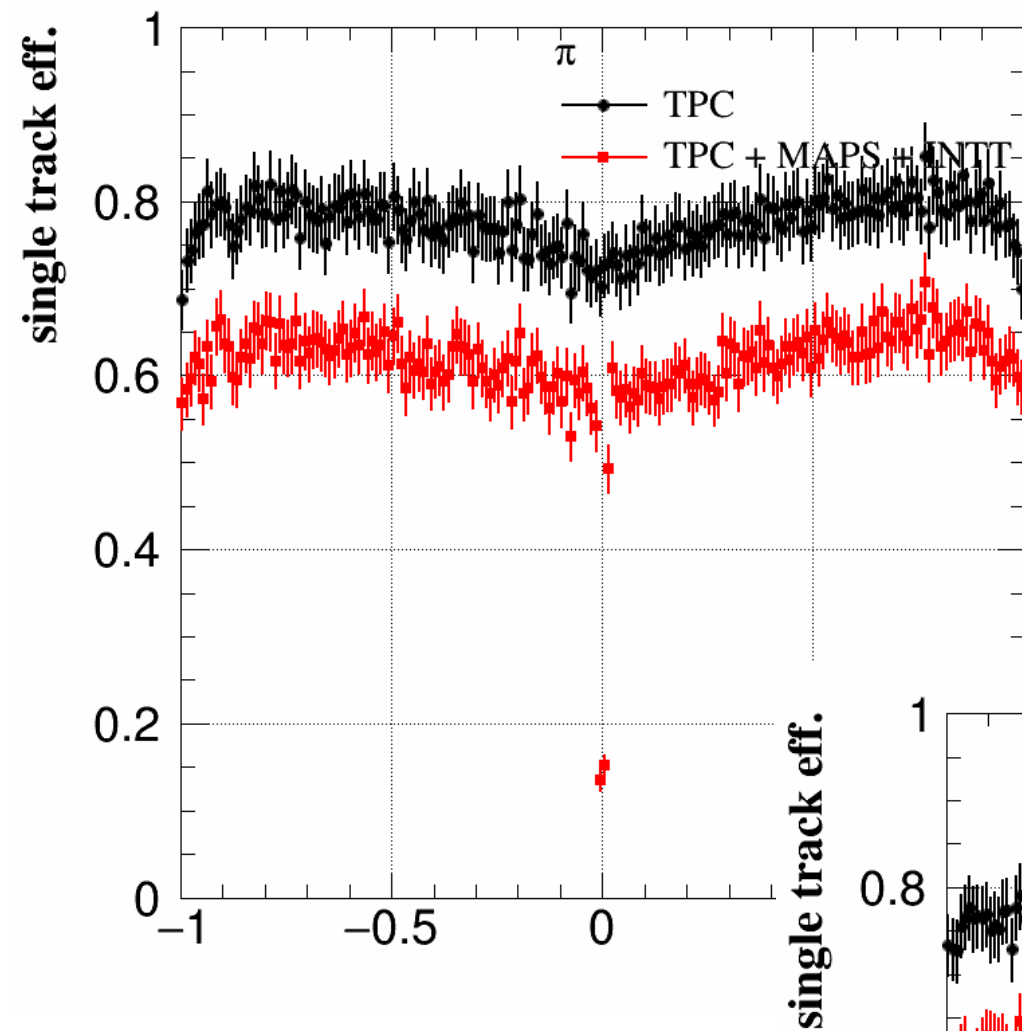
Get better, but still lower than old version

Eff. in eta



quality < 1
 $|DcaXY| < 1.0\text{cm}$
 $|DcaZ| < 1.0\text{cm}$

Eff. in eta

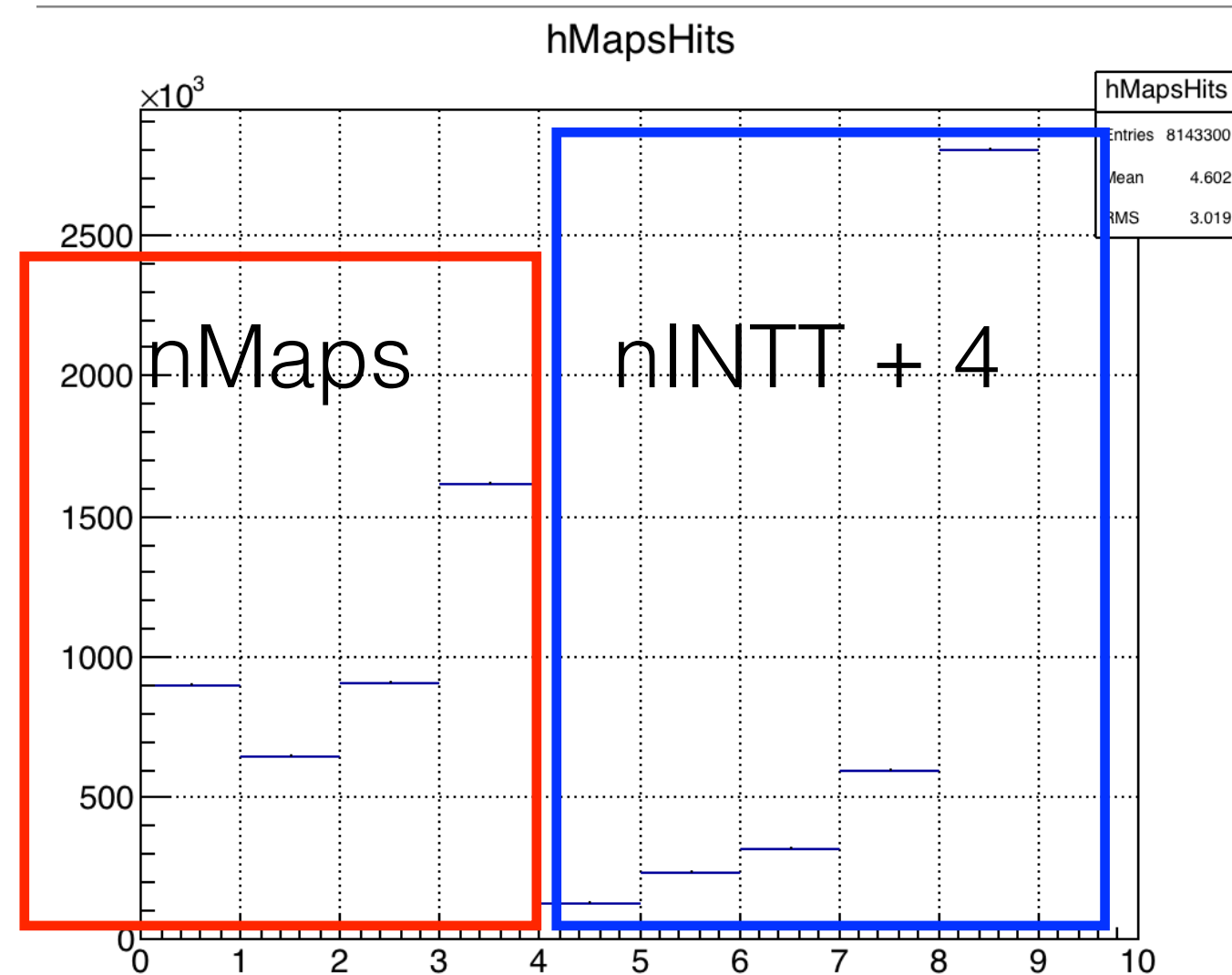


quality < 3

$|DcaXY| < 1.0\text{cm}$

$|DcaZ| < 1.0\text{cm}$

Maps and INTT match

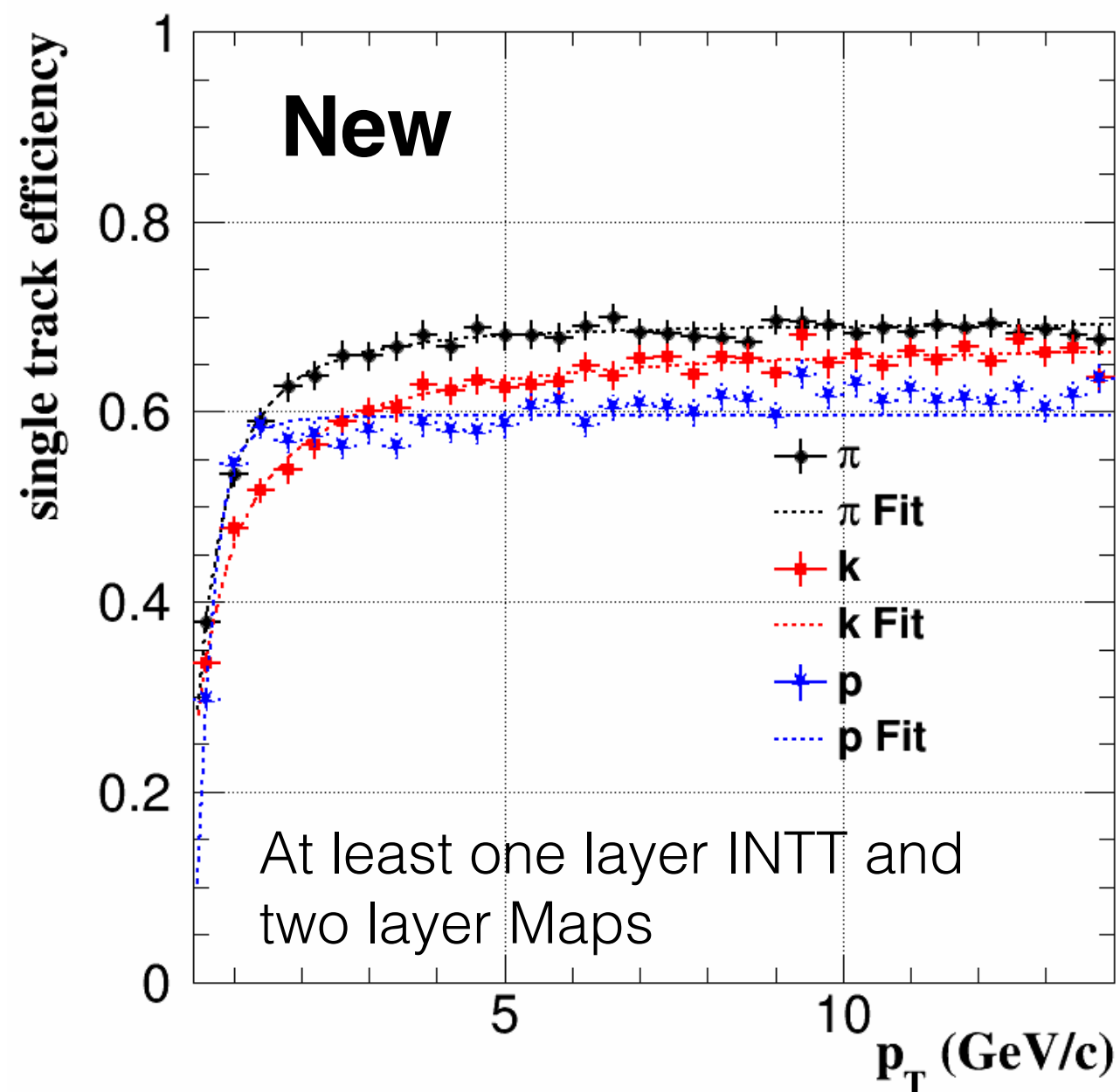


```
// maps layer number and INTT layer number
unsigned int layers = (floor)(tTrack->layers+0.5);
int nMaps = 0;
int nINTT = 0;
for(int i=0; i<7; i++) {
    bool isLayer = (layers>>i & 0x1);
    if(isLayer && i<3) nMaps++;
    else if(isLayer && i<7) nINTT++;
}

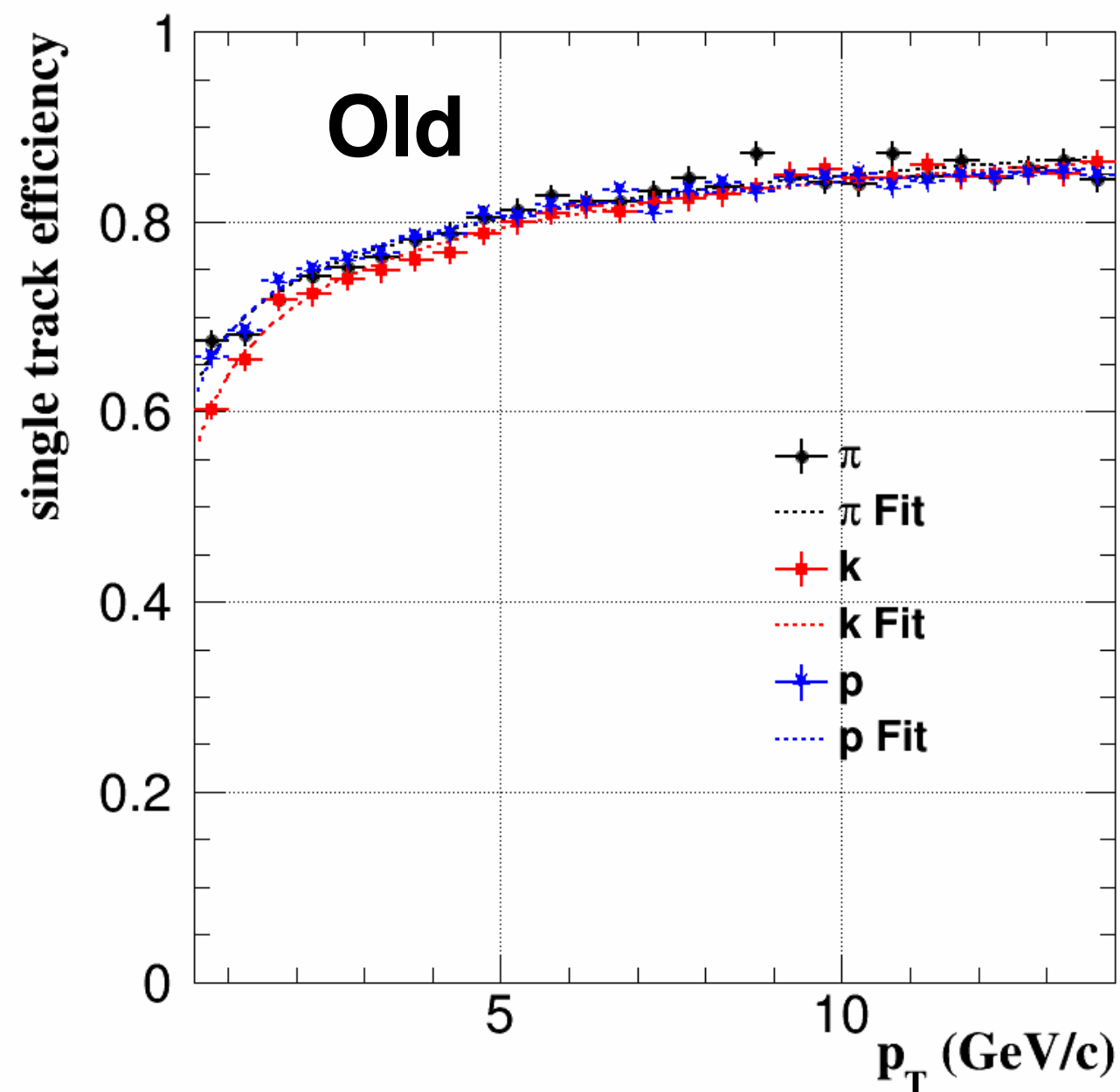
//nINTT += 3;
hMapsHits->Fill(nMaps);
hMapsHits->Fill(nINTT+4);

//maps and INTT Real match
unsigned int layersTru = (floor)(tTrack->layersfromtruth+0.5);
bool isRealMatch = true;
for(int i=0; i<7; i++) {
    bool ilayer = (layers>>i & 0x1);
    if(ilayer) {
        bool ilayerTru = (layersTru>>i & 0x1);
        if(!ilayerTru) isRealMatch = false;
    }
}
}
```

Track eff. with maps and INTT match

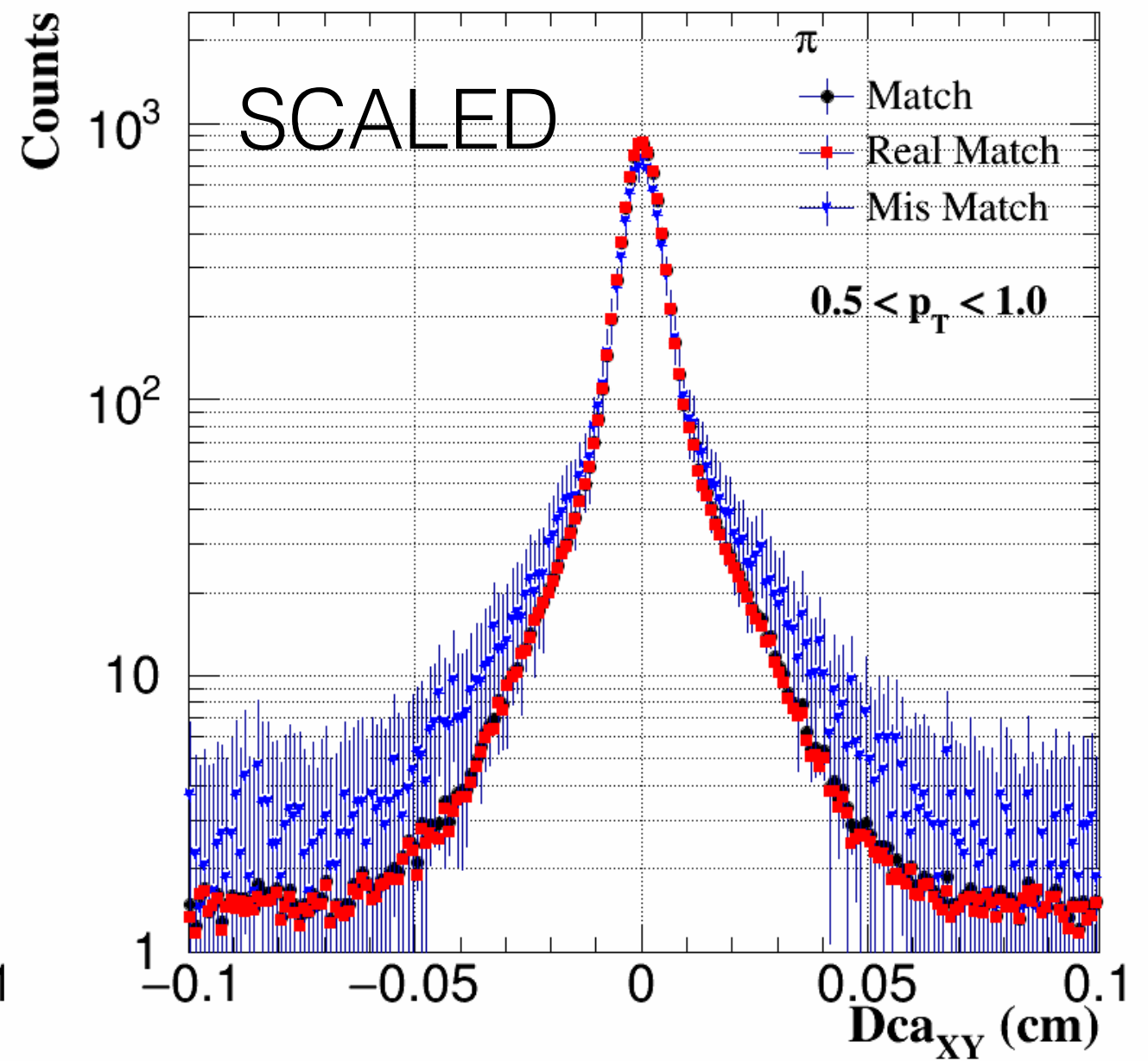
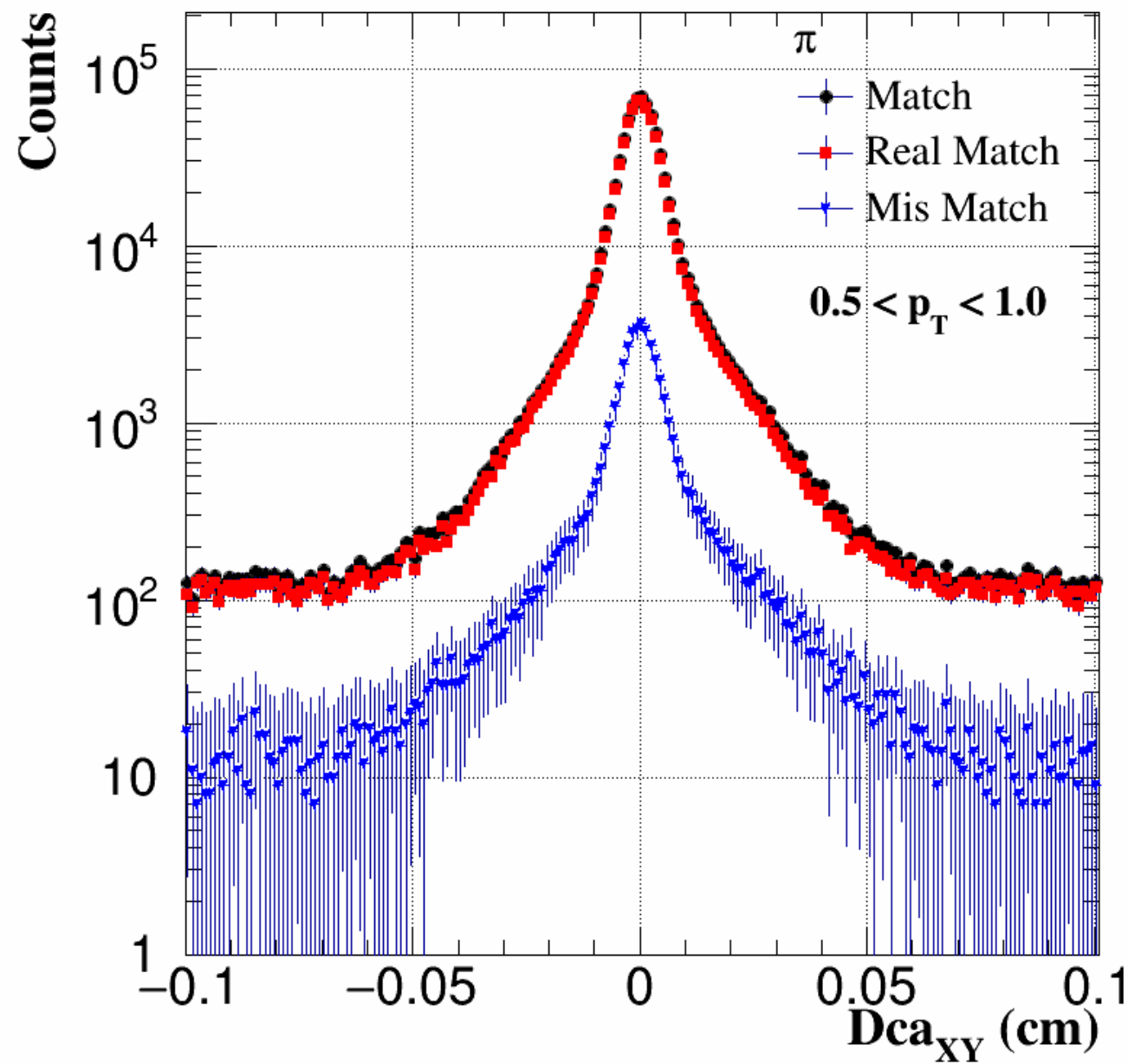


~~$|DcaXY| < 1.0\text{cm}$~~
 ~~$|DcaZ| < 1.0\text{cm}$~~
quality < 3



~~$|DcaXY| < 0.1\text{cm}$~~
 ~~$|DcaZ| < 0.1\text{cm}$~~
quality < 1.5

Maps/INTT mis-match

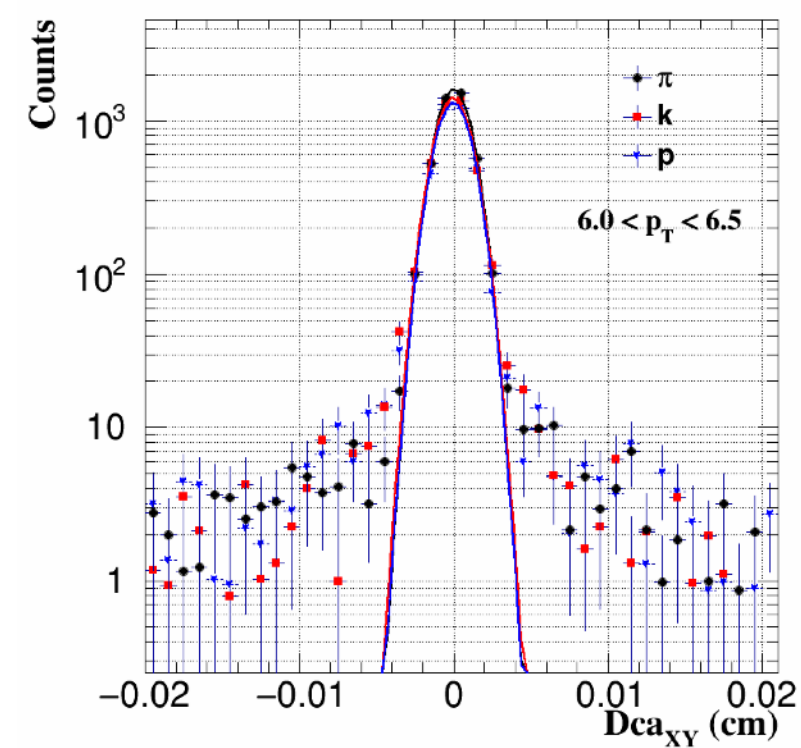
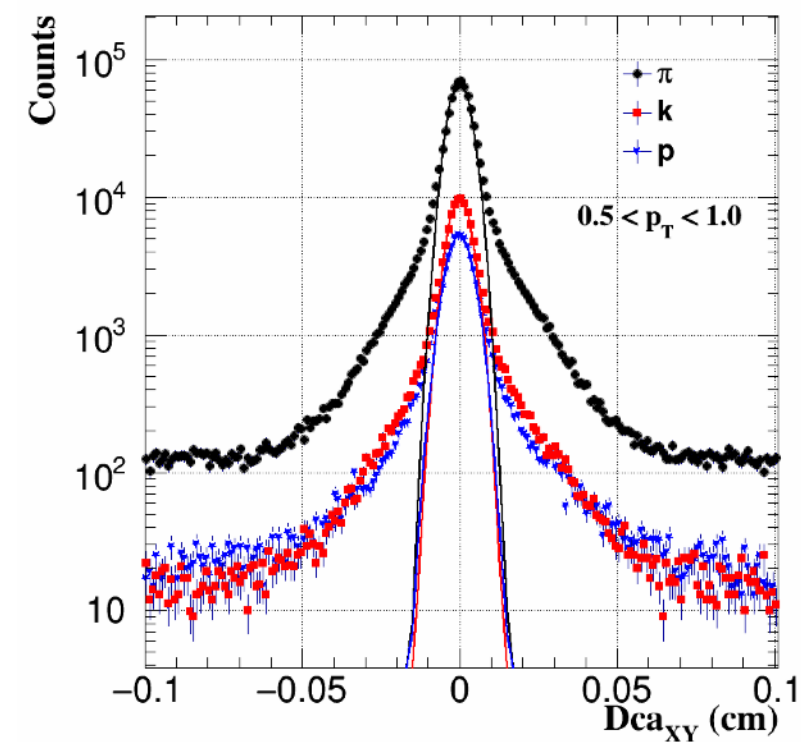
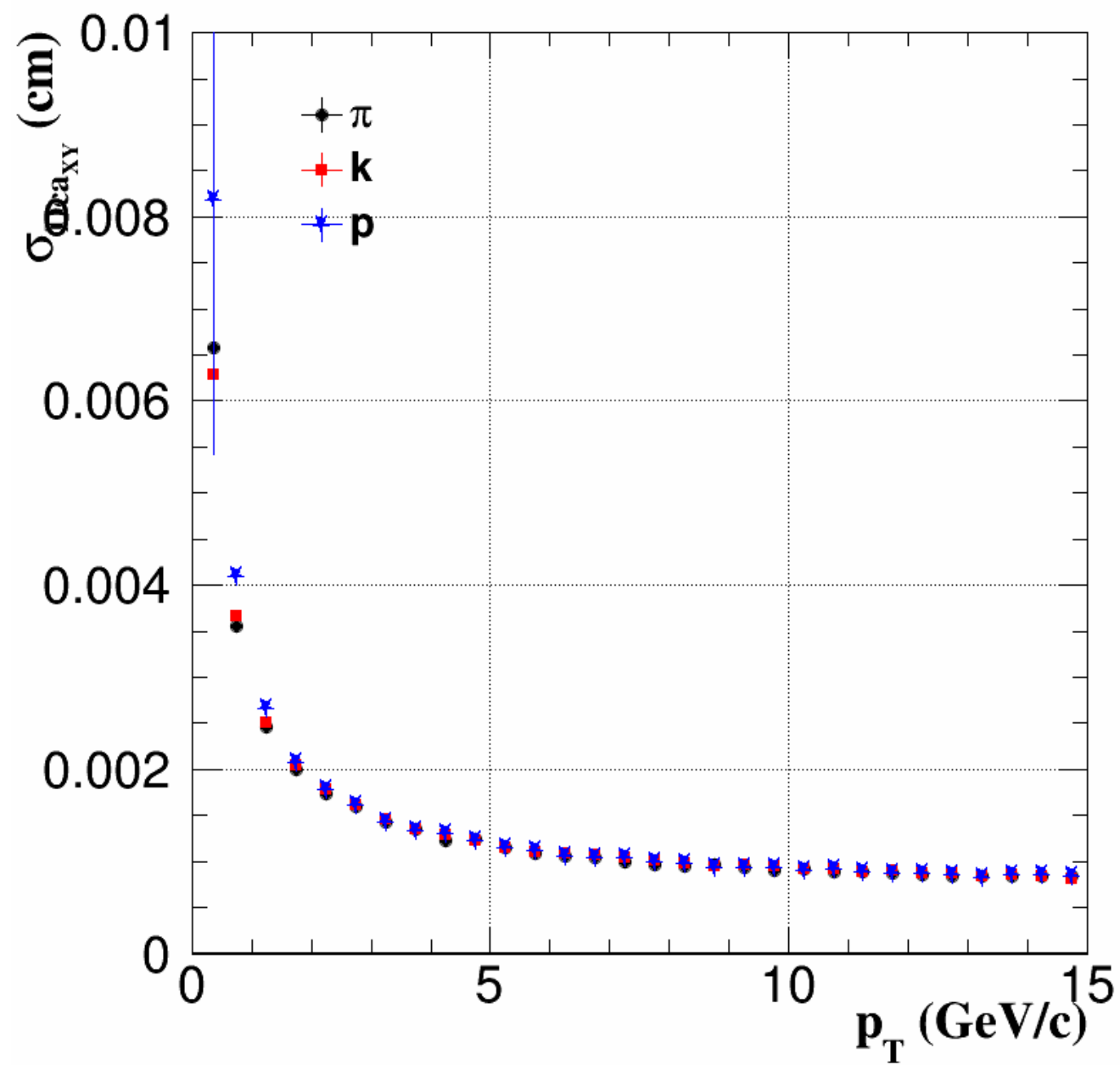


Mis-match track also have good DCA resolution ?

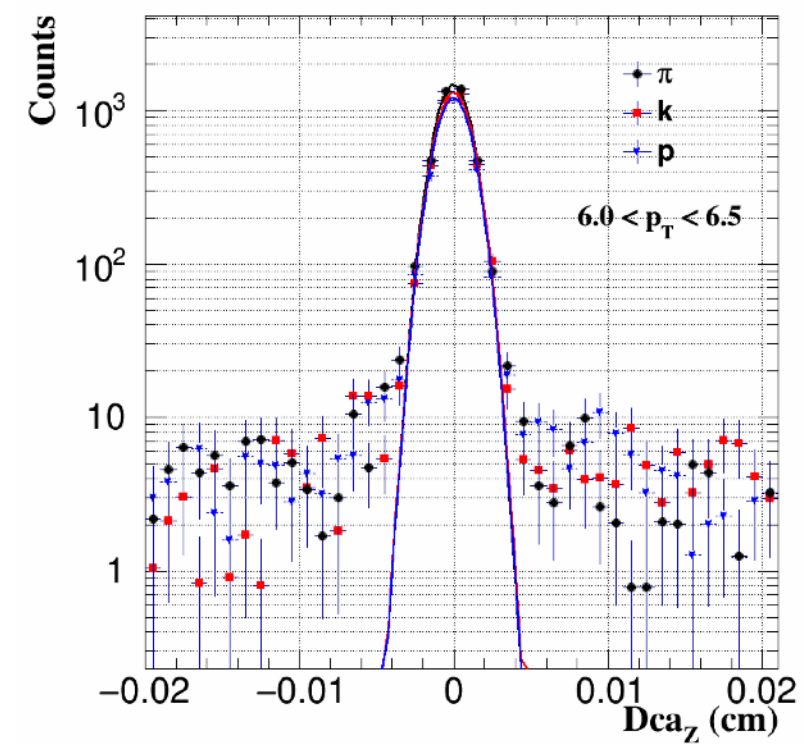
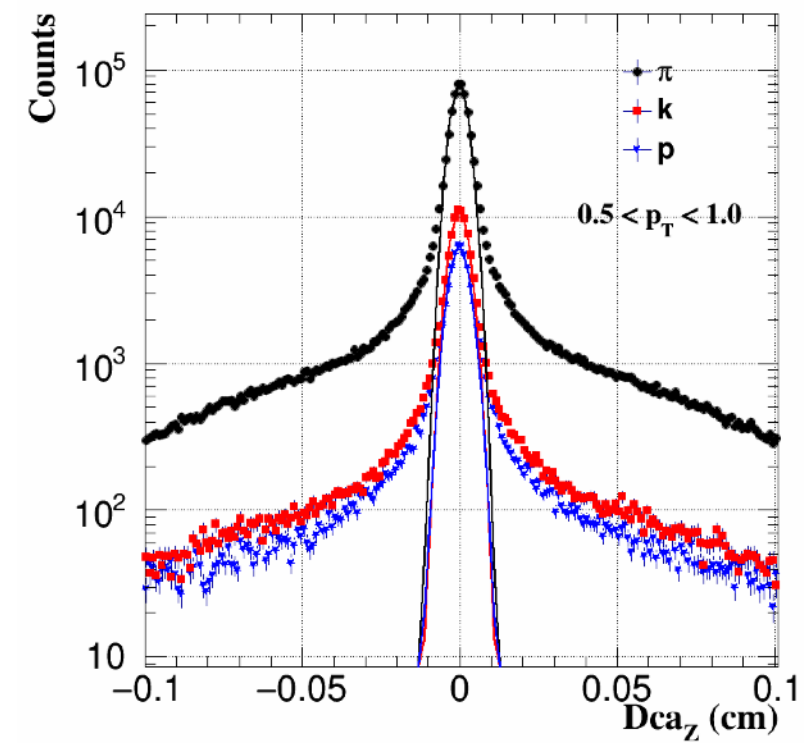
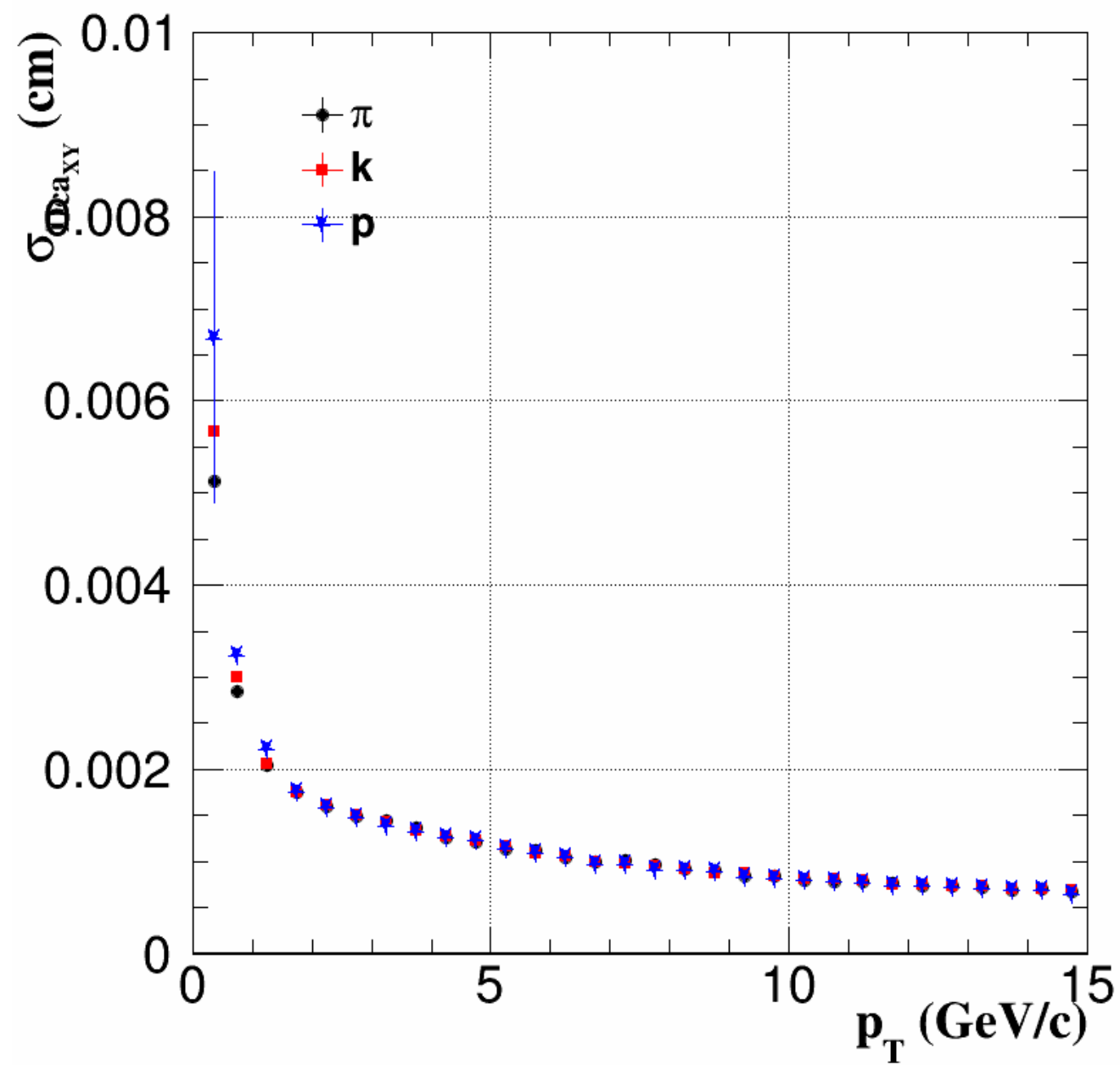
Long DCA tail is not only due to Maps/INTT mis-match

(Another reason for the large DCA tail is sometimes RAVE vertexing doesn't work)

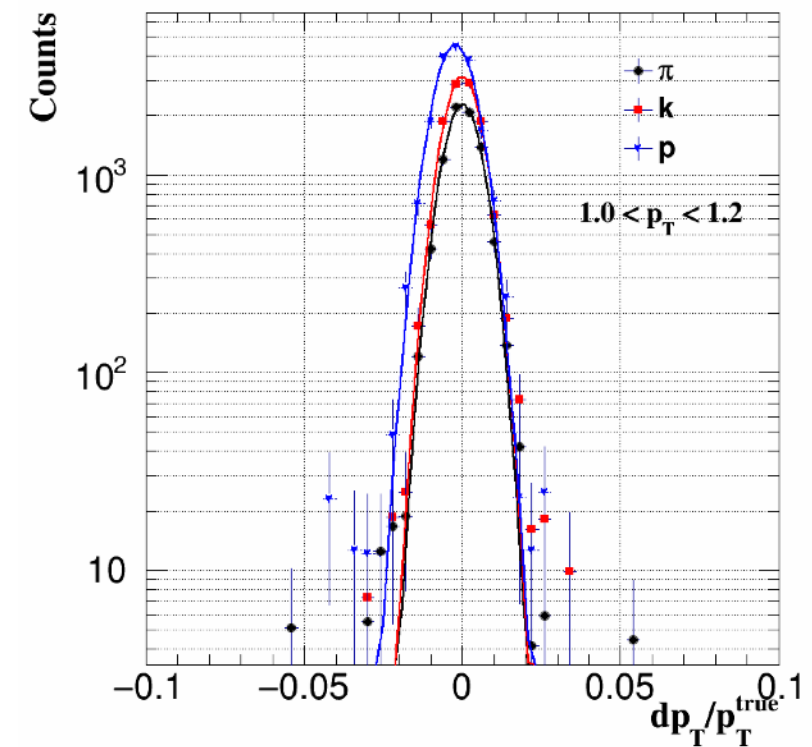
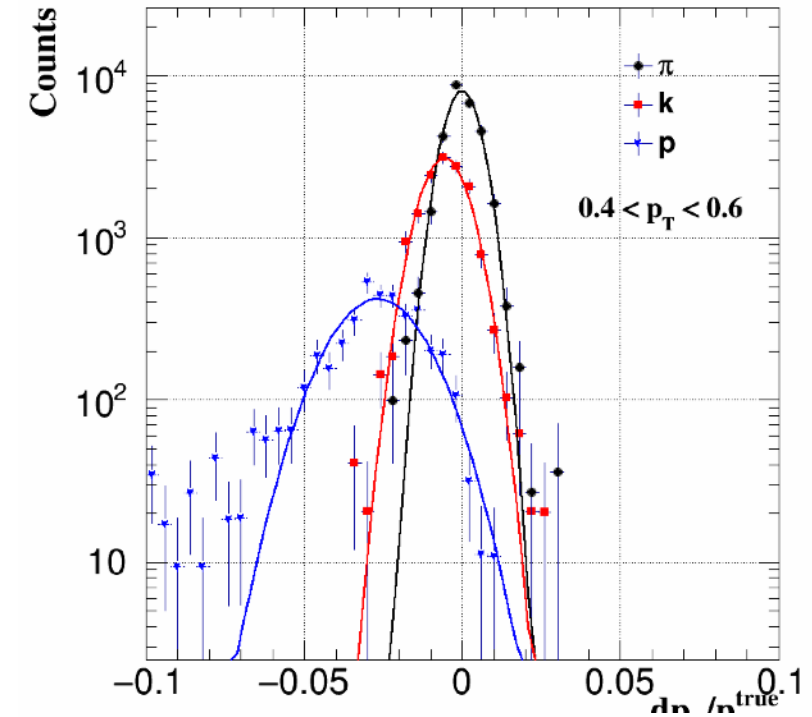
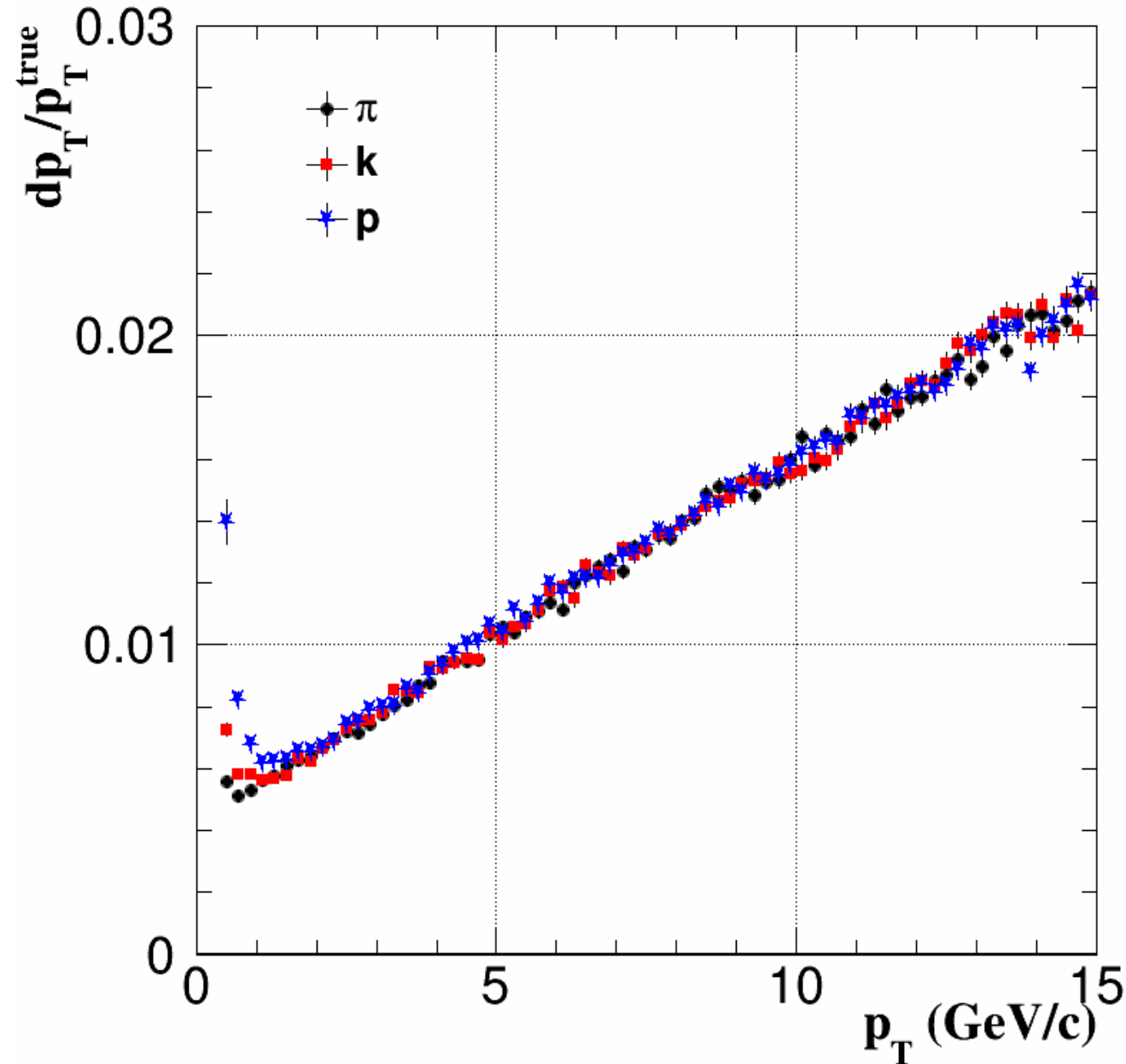
DCAxy reso.



DCAz reso.



Momentum reso.



Proton mean value shifts at low Pt. (The Kalman filter used a pion-PID assumption in fit. It may not fit proton and Kaon well)

Some change in g4eval from github

TNtuple can't save 32 bits, exceed the precise range

```
1. vary ntp_gtrack/layers 32(default) to 22
g4eval/SvtxEvaluator.C
line 1375: if (layer < 32) layers |= (0x1 << layer);
          ==> if (layer < 22) layers |= (0x1 << layer);
```

```
2. vary ntp_track/layers 31(default) to 22
g4eval/SvtxEvaluator.C
line 1477: if (layer < 31) layers |= (0x1 << layer);
          ==> if (layer < 22) layers |= (0x1 << layer);
```

```
3. vary ntp_gtrack/layersfromtruth and ntp_track/layersfromtruth from 30 layers (3FFFFFFF) to 22 layers (3FFFFFF)
g4eval/SvtxTrackEval.C
line 493:  nclusters_by_layer |= (0x3FFFFFFF & (0x1 << cluster_layer));
          ==> if(cluster_layer < 22) nclusters_by_layer |= (0x3FFFFF & (0x1 << cluster_layer));
```

nclusters_by_layer needed, or layersfromtruth is not available

```
4. add vtx information in ntp_track -- see g4eval_v3/SvtxEvaluator.C
```